Pasing Might Date

Time: 2 hours *Cast:* \$-\$\$ *Lacatian:* At Home *Calegory:* Entertainment Dates *Level:* Intermediate

Materials Meeded:

Printable Invite, Bedroom Game Printable Poker Hand Rankings, Poker Game Printable Blackjack, Bingo Printable Roulette Rules + Wheel + Betting Board Nachos Champagne or Sparking Cider Chocolate Dipped Strawberries Poker Chips, Two Sets of Playing Cards Casino Date Playlist Casino Royale or Your Favorite Casino Movie



Instructions:

Elevate your dating game by inviting your date to your very own Casino Night. It will not be high stakes - but it will be high class. Dress to the nines and prepare the atmosphere for your at-home casino night. Set up the printable games (also available on our website). Once your date arrives, put on the playlist and enjoy "gambling." After you are out of energy (or out of chips!) put on your favorite gambling movie (see more movie ideas online) and snuggle up on the couch.

FOR LINKS TO THE PRINTABLES, PLAYLIST, AND MORE IDEAS VISIT makeadateofit.com/blog/casino-date-night

Cincinnati Poker

Four cards are dealt face-down to each player and four cards face-down in the center of the table. The players look at their hands. The dealer turns the table cards face up one at a time. After each card is turned up, there is a round of betting where players can raise (increase the amount bet), call (match the amount of the last raise), or fold (get out of the hand). After the fourth and final betting round the players show their hands. A player's five-card hand may be made from any combination of cards in their hand and cards on the table. The best hand wins.

Poker Hand Rankings

5

6

6

Q



Roulette

The object of Roulette is to correctly guess where the ball will land on the wheel. You can make a variety of bets, including on numbers, combinations of numbers, the color, or whether the number will be odd or even. Below is a list of possible bets and payouts so you can play at home. The letters on the board indicate examples of where to place your chip to make that kind of bet. When paying out, 1 to 1 equals the amount you bet plus what you originally bet; 2 to 1 equals twice the amount you bet plus what you originally bet; etc.

Inside Bets

A

В

С

THE STRAIGHT BET - A bet on a single number. Pays 35 to 1.

THE SPLIT BET - A bet on two numbers. Pays 17 to 1.

THE STREET BET - A bet on one row. Pays 11 to 1.



E

F

THE CORNER (QUAD) BET - A bet on four adjoining numbers. Pays 8 to 1.

THE BASKET BET - A five-number bet on zero, double zero, and numbers-1-2-3. Pays 6 to 1.

THE DOUBLE STREET BET - A bet on six numbers in two rows. Pays 5 to 1.

Outside Bets



RED OR BLACK - A bet on all red numbers or black numbers. Pays 1 to 1.

H ODD OR EVEN - A bet on all even numbers or odd numbers (0 and 00 count as neither). Pays 1 to 1.



DOZEN BET - A bet on 12 numbers (not 0 or 00). Pays 2 to 1.



COLUMN BET - A bet on 12 numbers in one of the vertical columns (not 0 or 00). Pays 2 to 1.



HIGH OR LOW NUMBER BET - A bet on 1-18 or 19-36. Pays 1 to 1.

	F	0		00			
K		1	2	2	3		
\mathbb{C}	1st 12	4	B		6		
		- 7	Ь О		9		
н п		10	11		12		
	2nd 12	13	14		A		
		- 16	17		18		
		19	20		21		
G		22	23		24		
odd	w	25	26		27		
	I	28	29		30		
19-36	12	31	32		33		
36		34	35		36		
		2 to 1	2 <mark>_</mark>	1	2 to 1		

Blackjack

For play with two people, one person is the dealer and the other is the player. The dealer can deal until the end of one standard deck (jokers removed) or until the round is over, then the dealer and player switch roles. Betting can occur before each round or at the beginning of the deck (with the payout going to the player with most wins).

The dealer shuffles and cuts the deck, then deals one card face-up and one card face-down to him or herself and the other player. They each look at both cards and add up their values. The value of a card is equal to the number on the card. All face cards are worth ten and aces can be worth your choice of either one or eleven.

The dealer and player then try to get the sum of their cards to reach closest to twenty-one without going over. If the player desires, they say "hit" to ask for another face-up card from the dealer and add as many as they wish until they choose to "stand" (compete with their existing cards) or until they "bust" (go over twenty-one).

If the player busts, the dealer wins. If the player stands, the dealer reveals their bottom card and must either hit (if they have sixteen or less) or stand (if they have seventeen or more). If the dealer busts, the player wins. If the dealer stands and the player has a better hand, the player wins. If the player and dealer tie, nobody wins or loses. Optionally you can forego the dealer rules and have the dealer decide whether to hit or not on their own, acting more like a player.





This version of bingo requires two seperate standard decks of cards. The dealer shuffles and cuts both decks, then deals five face-up cards (or, optionally, a five-by-five grid of cards) from one of the decks to each player. The dealer sets that deck aside. The other deck rests in the center of the table as a draw deck.

Bingo

Players take turns drawing cards from the draw deck and reading them aloud (for example, "queen of hearts"), then setting them in a discard pile. If the card read sits in front of any of the players, they flip it over. The first player to turn all their cards face down (or gets five in a row on a grid) wins.





James Bond

Sexy Card Game



The cards from a standard deck (no jokers) are dealt into six facedown piles of four cards in front of each player. The last four cards are placed face up in a row between the players. The object of the game is to end up with six piles of cards in the same rank (for example, four kings, four tens, etc.).

The dealer starts the game by yelling, "go!". Players can only look at one pile in front of them at a time. They can exchange one card from their hand with one card from the table , so long as they do it one at a time. Everyone plays simultaneously as fast as they can. There must be four cards in each pile and four cards face up on the table at all times.

When a player gets four sets of four, they shout "James Bond!" They reveal their cards to demonstrate they have won the game. The sexy twist? The winner gets to randomly choose a reward from one of the six piles of four they completed.

REWARDS

- 2 one minute full body hug
- 3 one minute kiss
- 4 one song strip tease
- 5 one song sexy dance
- 6 five minute scalp message
- 7 five minutes french kissing
- 8 five minutes snuggling
- 9 five minutes sexy talk
- 10 five minute chest message
- J ten minute back message
- Q ten minutes of touch
- K ten minutes of taste
- A ten minutes your choice

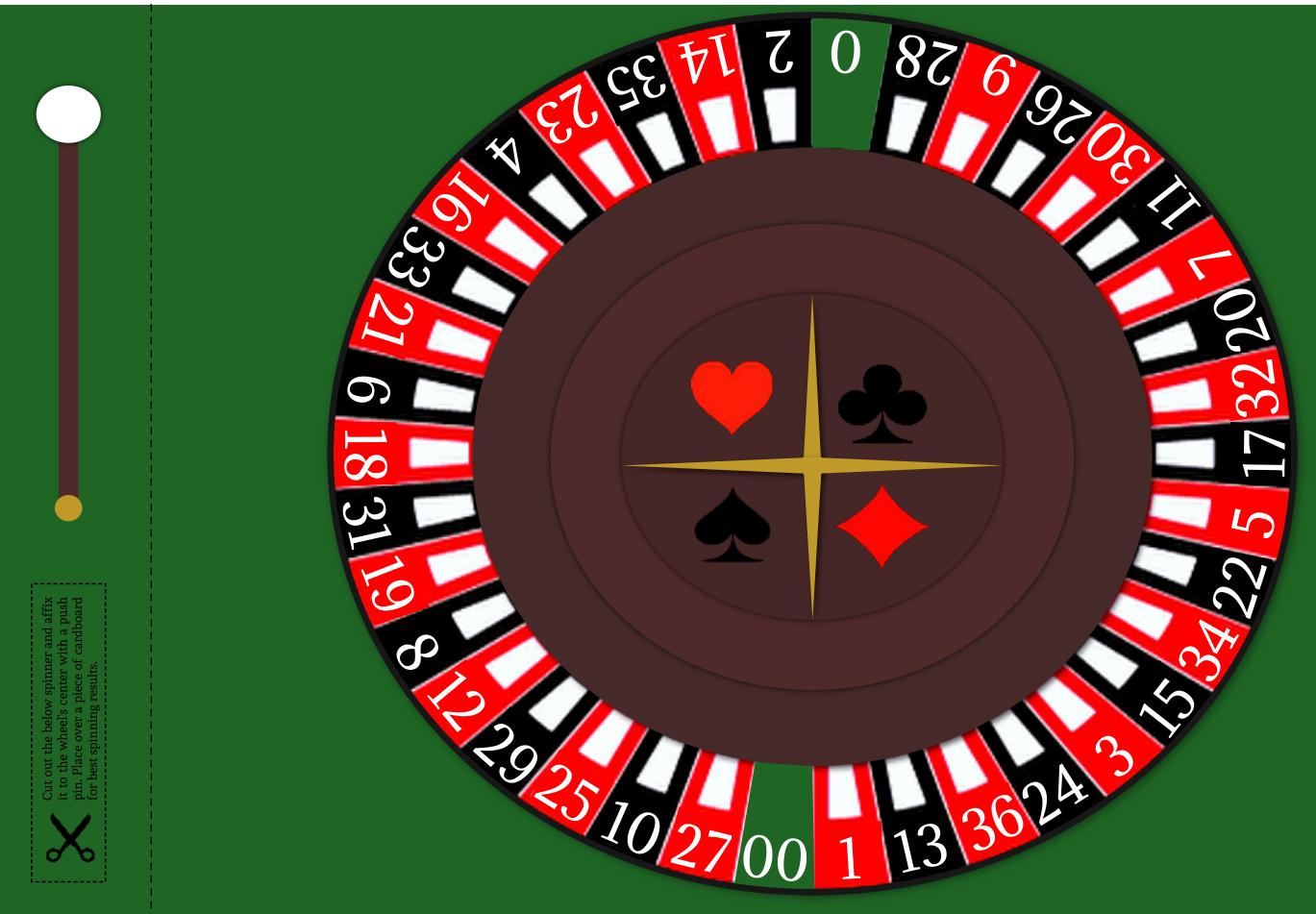
Feeling Lucky? Join me for a

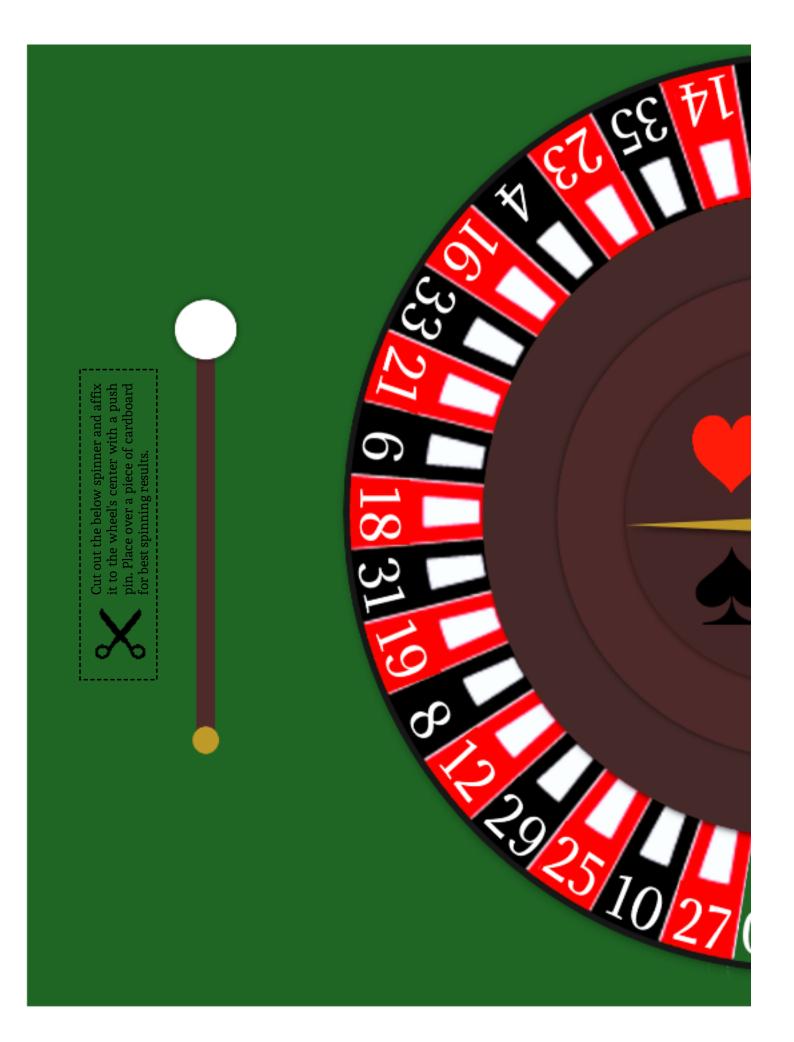
CASINO NIGHT

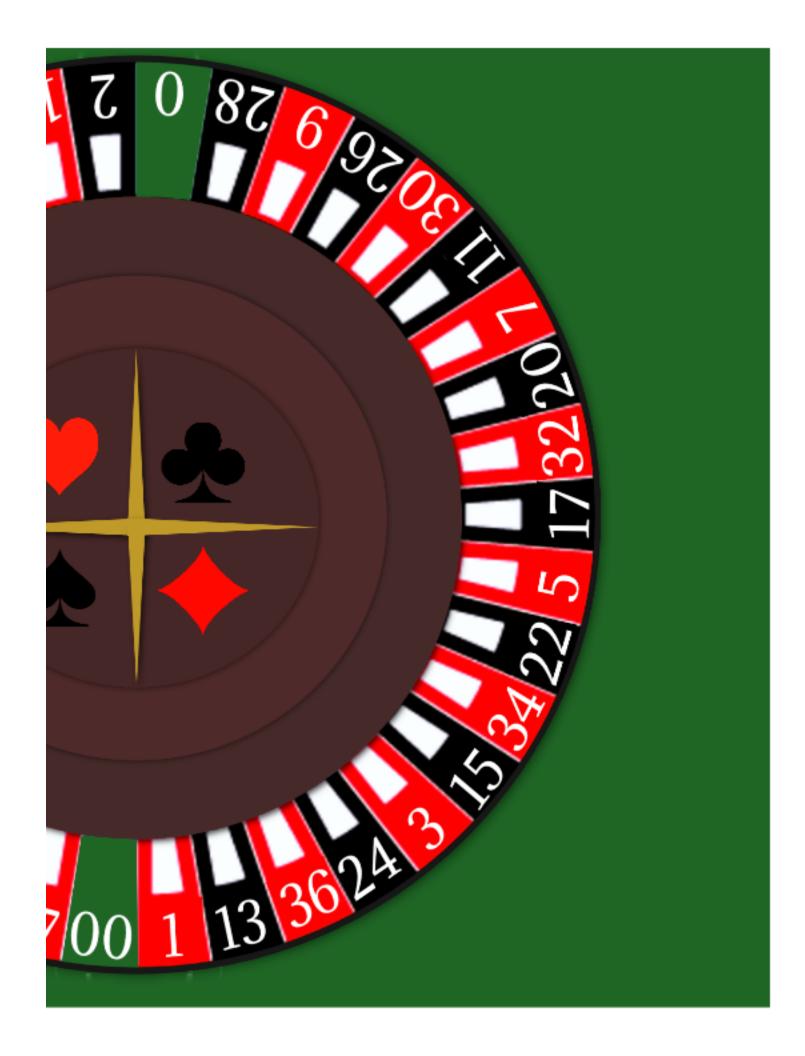
put on your poker face and meet me

Mhen:

Mhere:







	1-18		ev	even						odd	
	1st 12			2nd 12				3rd			
0		4	2	10	13	16	19	22	25	20	
	2	ſ	$\mathbf{\infty}$	11	14	17	20	23	26	29	
00	$\mathbf{\sim}$	9	6	12	15	18	21	24	27	30	



